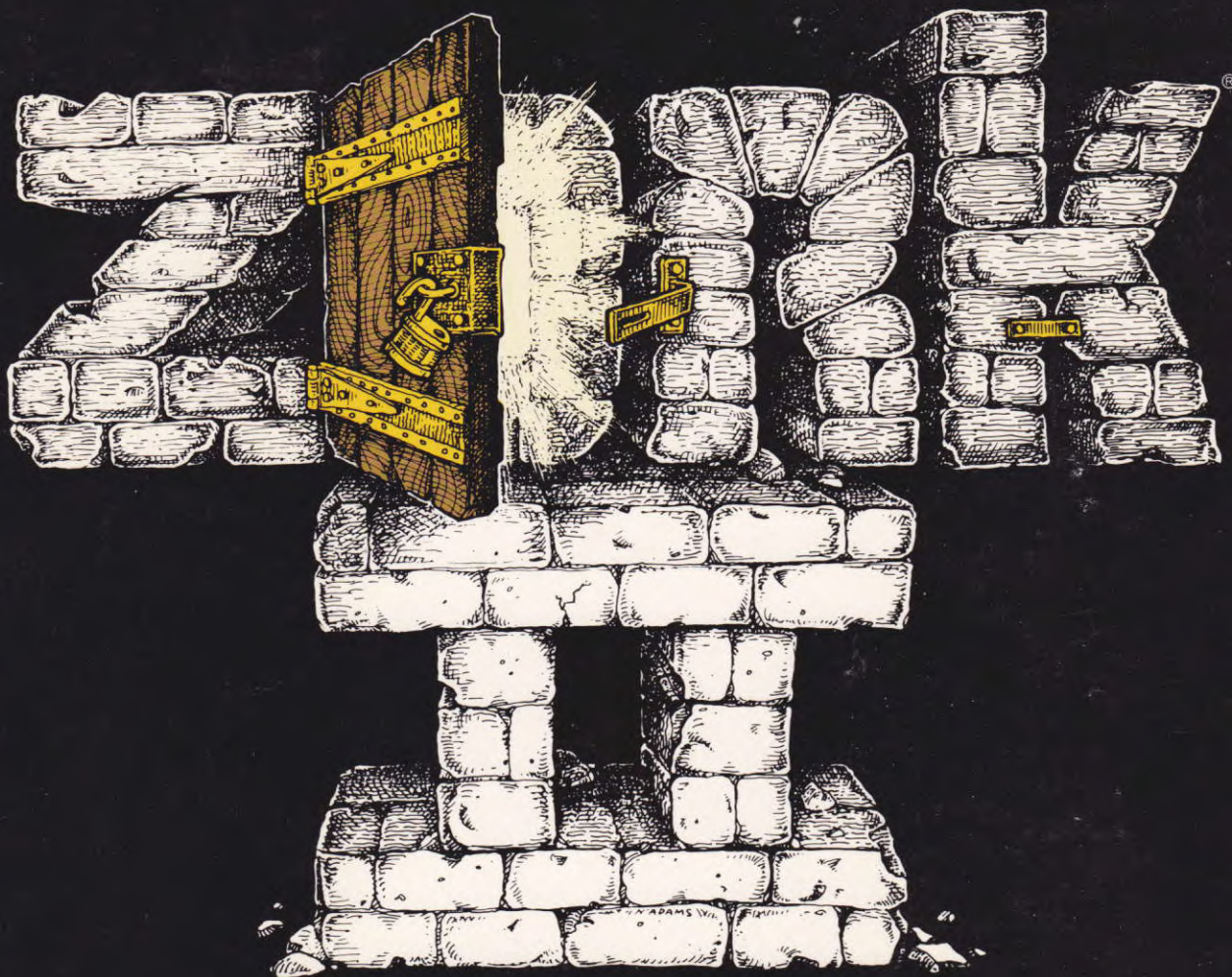


**The next step
downward to danger.**



INFOCOMTM

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SOFTWARE FOR YOUR

AMSTRAD CPC/PCW

INTERACTIVE FICTION

FANTASY

ADVANCED LEVEL



Accidentally zapped into this and every ZORK II package by an addled wizard: your ZORK II disk, official tourist's guide to the Great Underground Empire and two travel brochures on the hottest resorts this side of ground level.

The Wizard appears, floating nonchalantly in the air beside you. He grins sideways at you.

The Wizard incants "Fantasize," but nothing happens. He shakes the wand. Nothing happens. With a slightly embarrassed glance in your direction, he vanishes.

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As you explore the subterranean realm of Zork, you'll continually be confronted with new surprises. Chief among these is the Wizard himself, who'll constantly endeavor to confound you with his capricious powers. But more than that, you'll face a challenge the likes of which you've never experienced before.

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Manufactured and Printed in USA

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TAKE THEIR WORDS FOR IT!

*"I'm probably not going to watch TV for the next year
now that I have ZORK II!"*

Jennie, 21, Student
Logan, Utah

"Masterpieces of logic"

PLAYBOY magazine

*"ZORK is the only series of programs which all of the family
and most of my friends are interested in."*

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Blaine, Minnesota

"Very fascinating . . . Makes you THINK."

Peggy, 50, Wife and Mother
Davisburg, Mississippi

*"Once again the master adventurers of Infocom
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and sometimes intimidating world of ZORK . . .
ZORK II is an adventure fit for master adventurers."*

SOFTLINE magazine

"All-text is great. My imagination is greater than any graphics."

Dean, 13
Seattle

"ZORK is going to drive me to my knees!"

Astronaut Sally Ride

"Now my wife hates your games (ha, ha)."

John, 48, Artist
Goldthwaite, Texas



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